



WESTFÄLISCHE  
WILHELMS-UNIVERSITÄT  
MÜNSTER

## Computational and Theoretical Aspects of Sparsity-Constraints in Bayesian Inversion

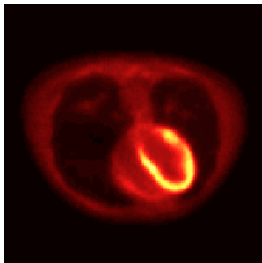
Mini-Symposium "Sparsity-Promoting Computational Inversion"

Applied Inverse Problem Conference 2013 in Daejeon, Korea

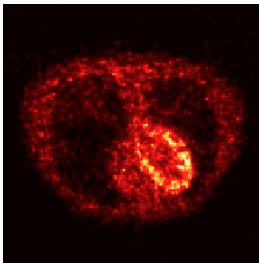
## Sparsity Constraints in Inverse Problems

Current trend in high dimensional inverse problems: **Sparsity constraints**.

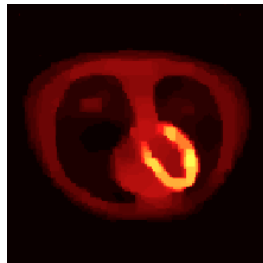
- ▶ **Compressed Sensing**: High quality reconstructions from a small amount of data, if a sparse basis/dictionary is a-priori known (e.g., wavelets).
- ▶ **Total Variation (TV)** imaging: Sparsity constraints on the gradient of the unknowns.



(a) 20 min, EM



(b) 5 sec, EM



(c) 5 sec, Bregman EM-TV

Thank's to Jahn Müller for these images!

## Sparsity Constraints in Variational Regularization

Commonly applied formulation and analysis by means of **variational regularization**, mostly by incorporating L1-type norms:

$$\hat{u}_\alpha = \operatorname{argmin}_{u \in \mathbb{R}^n} \left\{ \|f - K u\|_2^2 + \alpha \|D u\|_1 \right\}$$

assuming additive Gaussian i.i.d. noise  $\sim \mathcal{N}(0, \sigma^2)$

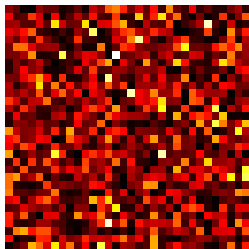


**Martin Burger**

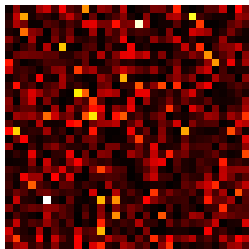
## Sparsity Constraints in the Bayesian Approach

Sparsity as a-priori information are encoded into the **prior distribution**  $p_{\text{prior}}(u)$ :

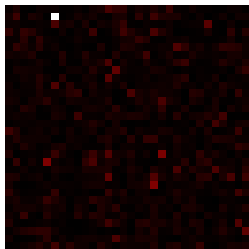
1. Turning the functionals used in variational regularization directly into priors, e.g., **L1-type priors**:
  - ▶ Convenient, as prior is **log-concave**.
  - ▶ MAP estimate is sparse, but the **prior itself is not sparse**.
2. Hierarchical Bayesian modeling: Sparsity is incorporated at a higher level of the model.
  - ▶ Relies on a slightly different concept of sparsity.
  - ▶ Resulting implicit priors over unknowns are usually **not log-concave**.



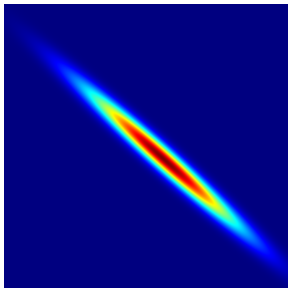
(a)  $\exp(-\frac{1}{2} \|u\|_2^2)$



(b)  $\exp(-|u|_1)$

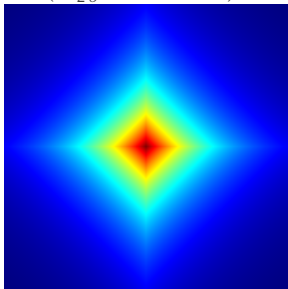


(c)  $(1 + u^2/3)^{-2}$



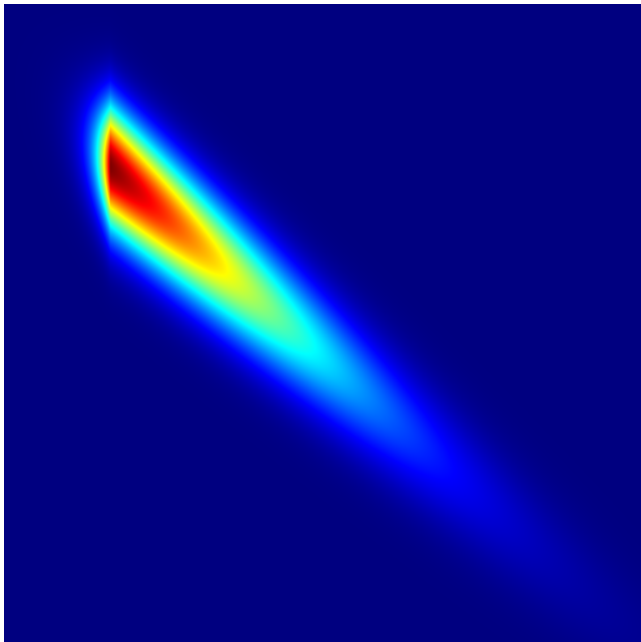
Likelihood:

$$\exp\left(-\frac{1}{2\sigma^2}\|f - Ku\|_2^2\right)$$



Prior:  $\exp(-\lambda |u|_1)$

( $\lambda$  via discrepancy principle)



Posterior:  $\exp\left(-\frac{1}{2\sigma^2}\|f - Ku\|_2^2 - \lambda |u|_1\right)$

## Bayesian Inference and Computational Techniques

Things we might want to do with the posterior:

- ▶ Point estimates: MAP and CM.
- ▶ Credible regions estimates
- ▶ Extreme value probabilities
- ▶ Conditional covariance estimates
- ▶ Histogram estimates
- ▶ Generalized Bayes estimators
- ▶ Marginalization of nuisance parameters & Approximation error modeling
- ▶ Model selection or averaging
- ▶ Experiment design

Computationally, this needs

- ▶ high-dimensional **optimization**<sup>1</sup>
- ▶ high-dimensional **integration**
- ▶ a mix of both.

---

<sup>1</sup>All MAP estimates here computed with Split Bregman method:  
Goldstein & Osher, *The Split Bregman method for L1-regularized problems*, SIAM J Img Sci, 2009.

## MAP vs. CM Estimates: Variational Regularization vs. Bayesian Inference?

Most simple Bayesian inference technique: Point estimates.

### 1. Maximum a-posteriori-estimate (MAP):

$$\hat{u}_{\text{MAP}} := \operatorname{argmax}_{u \in \mathbb{R}^n} p_{\text{post}}(u|f)$$

Practically: High-dimensional **optimization** problem.

Direct correspondence to **variational regularization**.

### 2. Conditional mean-estimate (CM):

$$\hat{u}_{\text{CM}} := \mathbb{E}[u|f] = \int_{\mathbb{R}^n} u p_{\text{post}}(u|f) du$$

Practically: High-dimensional **integration** problem.

**Difference between MAP and CM estimate?**

## MAP vs. CM Estimates: Variational Regularization vs. Bayesian Inference?

Most simple Bayesian inference technique: Point estimates.

### 1. Maximum a-posteriori-estimate (MAP):

$$\hat{u}_{\text{MAP}} := \operatorname{argmax}_{u \in \mathbb{R}^n} p_{\text{post}}(u|f)$$

Practically: High-dimensional **optimization** problem.

Direct correspondence to **variational regularization**.

### 2. Conditional mean-estimate (CM):

$$\hat{u}_{\text{CM}} := \mathbb{E}[u|f] = \int_{\mathbb{R}^n} u p_{\text{post}}(u|f) du$$

Practically: High-dimensional **integration** problem.

### Difference between MAP and CM estimate?

↪ Most interesting question for comparing variational regularization and Bayesian inference?





# Outline

## Introduction

## MAP vs. CM Estimates: The Classical View

## Recent Theoretical and Computational Results

- A Fast Sampler for High-Dimensional Problems

- A 2D Deblurring Example

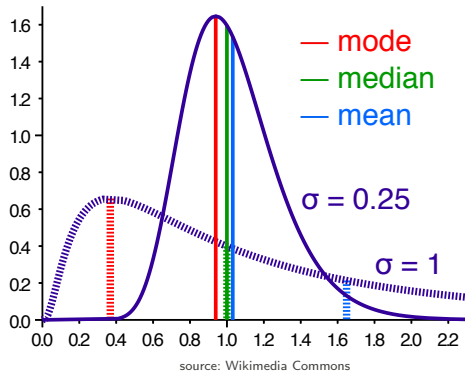
- The Discretization Dilemma of the TV prior

- Limited Angle CT with Besov Priors

## The Rehabilitation of the MAP Estimate

## Take Home Messages

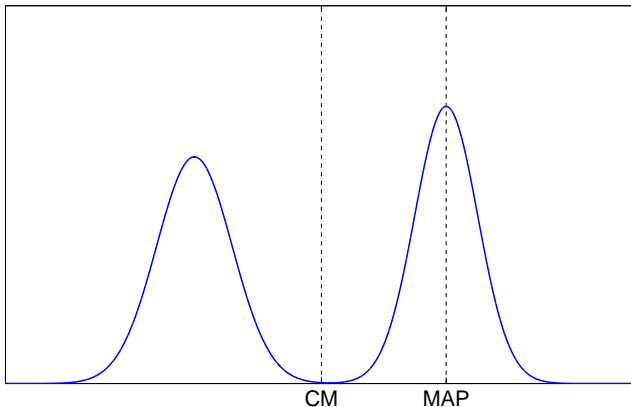
## MAP vs. CM Estimates: The Classical View



- ▶ CM estimate is the **mean** of the posterior
- ▶ MAP estimate the (highest) **mode** of the posterior.

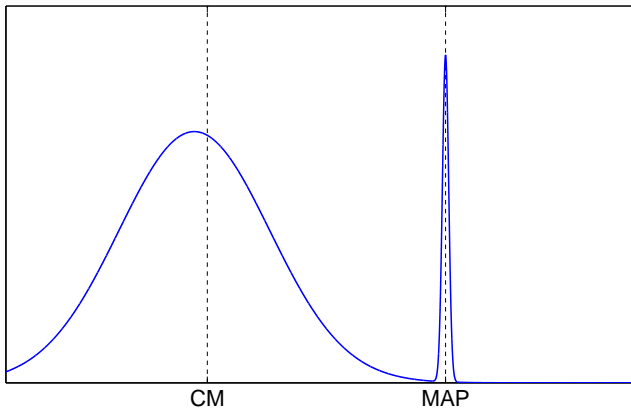
## MAP vs. CM Estimates: The Classical View

Hypothetical distributions to show that none is better in general.



## MAP vs. CM Estimates: The Classical View

Hypothetical distributions to show that none is better in general.



## MAP vs. CM Estimates: The Classical View

A theoretical argument “decides” the conflict: The **Bayes cost formalism**.

- ▶ An estimator is a random variable, as it relies on  $f$  and  $u$ .
- ▶ How does it **perform on average**? Which estimator is “best”?
- ▶  $\rightsquigarrow$  Define a **cost function**  $\Psi(u, \hat{u}(f))$ .
- ▶ Bayes cost is the expected cost:

$$BC(\hat{u}) = \iint \Psi(u, \hat{u}(f)) p_{\text{like}}(f|u) df p_{\text{prior}}(u) du$$

- ▶ **Bayes estimator**  $\hat{u}_{BC}$  for given  $\Psi$  minimizes Bayes cost.

## MAP vs. CM Estimates: The Classical View

Main classical arguments pro CM and contra MAP estimates:

- ▶ CM is Bayes estimator for  $\Psi(u, \hat{u}) = \|u - \hat{u}\|_2^2$  (MSE).
- ▶ Also the **minimum variance estimator**.
- ▶ The mean value is intuitive, it is the **"center of mass"**, the known "average".
- ▶ MAP estimate can be seen as an **asymptotic** Bayes estimator of

$$\Psi_\epsilon(u, \hat{u}) = \begin{cases} 0, & \text{if } \|u - \hat{u}\|_\infty \leq \epsilon \\ 1 & \text{otherwise,} \end{cases}$$

for  $\epsilon \rightarrow 0$  (uniform cost).  $\implies$  It is not a proper Bayes estimator.

## MAP vs. CM Estimates: The Classical View

Main classical arguments pro CM and contra MAP estimates:

- ▶ CM is Bayes estimator for  $\Psi(u, \hat{u}) = \|u - \hat{u}\|_2^2$  (MSE).
- ▶ Also the **minimum variance estimator**.
- ▶ The mean value is intuitive, it is the **"center of mass"**, the known "average".
- ▶ MAP estimate can be seen as an **asymptotic** Bayes estimator of

$$\Psi_\epsilon(u, \hat{u}) = \begin{cases} 0, & \text{if } \|u - \hat{u}\|_\infty \leq \epsilon \\ 1 & \text{otherwise,} \end{cases}$$

for  $\epsilon \rightarrow 0$  (uniform cost).  $\implies$  It is not a proper Bayes estimator.

- ▶ MAP and CM seem theoretically and computationally fundamentally different  $\implies$  one should decide.
- ▶ *"A real Bayesian would not use the MAP estimate"*
- ▶ People feel "ashamed" when they have to compute MAP estimates (even when their results are good).



# Outline

## Introduction

## MAP vs. CM Estimates: The Classical View

## Recent Theoretical and Computational Results

- A Fast Sampler for High-Dimensional Problems

- A 2D Deblurring Example

- The Discretization Dilemma of the TV prior

- Limited Angle CT with Besov Priors

## The Rehabilitation of the MAP Estimate

## Take Home Messages



## Some Observations...

The discrimination of the MAP estimate is not intuitive.

Gaussian priors: MAP = CM. Funny coincidence?

Non-Gaussian priors:

- ▶ Theoretical considerations could often not be validated numerically
- ▶ CM as the mysterious, inaccessible estimate.

## Some Observations...

The discrimination of the MAP estimate is not intuitive.

Gaussian priors: MAP = CM. Funny coincidence?

Non-Gaussian priors:

- ▶ Theoretical considerations could often not be validated numerically
- ▶ CM as the mysterious, inaccessible estimate.

**Need for computational tools for CM estimation** (and beyond!)



F. L., 2012.

Fast Markov chain Monte Carlo sampling for sparse Bayesian inference in high-dimensional inverse problems using L1-type priors

*Inverse Problems*, 28(12). [arXiv:1206.0262v2](https://arxiv.org/abs/1206.0262v2).



# Outline

## Introduction

## MAP vs. CM Estimates: The Classical View

## Recent Theoretical and Computational Results

- A Fast Sampler for High-Dimensional Problems

- A 2D Deblurring Example

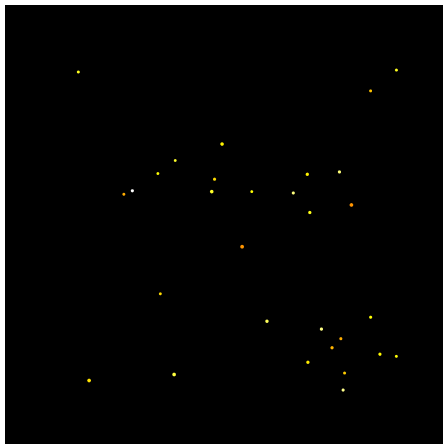
- The Discretization Dilemma of the TV prior

- Limited Angle CT with Besov Priors

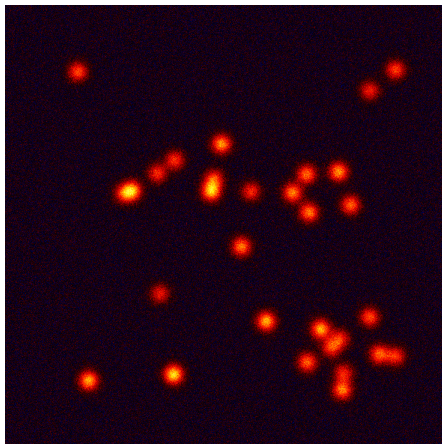
## The Rehabilitation of the MAP Estimate

## Take Home Messages

## Image Deblurring Example in 2D



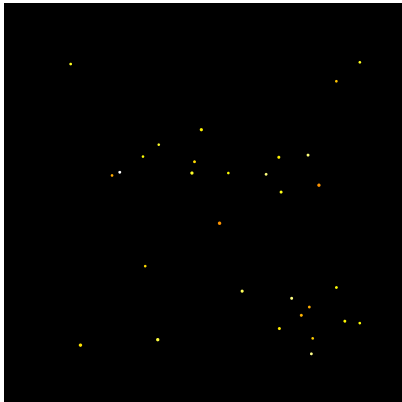
Unknown function  $\tilde{u}$



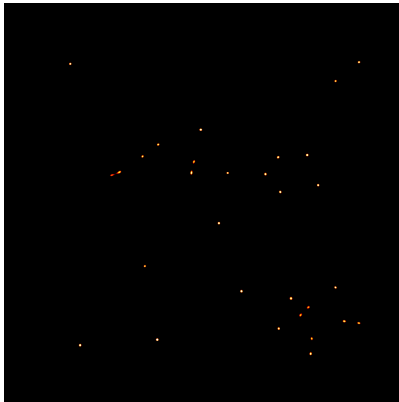
Measurement data  $f$

- ▶ Gaussian blurring + relative noise level of 10%
- ▶ Reconstruction using simple L1 prior
- ▶  $n = 1023 \times 1023 = 1\,046\,529$ .

## Image Deblurring Example in 2D

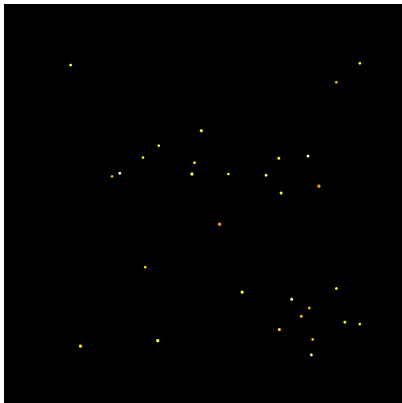


(d) Unknown function  $\tilde{u}$

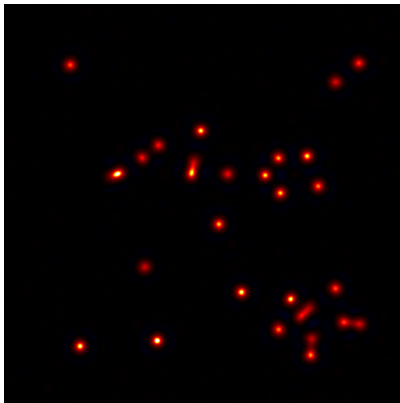


(e) MAP estimate by Split Bregman

## Image Deblurring Example in 2D



(a) Unknown function  $\tilde{u}$

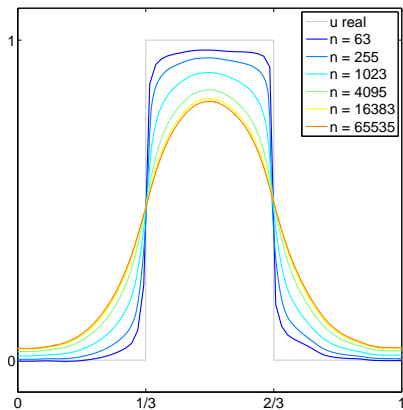


(b) CM estimate by our Gibbs sampler

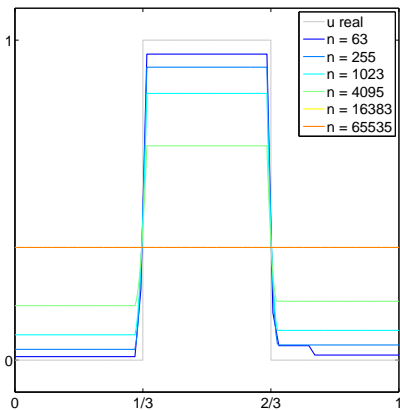
## The Discretization Dilemma of the TV prior (Lassas & Siltanen, 2004)

"Can one use total variation prior for edge-preserving Bayesian inversion?"

- ▶ For  $\lambda_n \propto \sqrt{n+1}$  and  $n \rightarrow \infty$  the TV prior converges to a smoothness prior.
- ▶ CM converges to smooth limit.
- ▶ MAP converges to constant.



(a) CM by our Gibbs Sampler

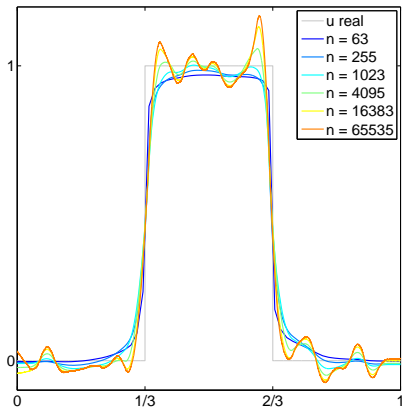


(b) MAP by Split Bregman

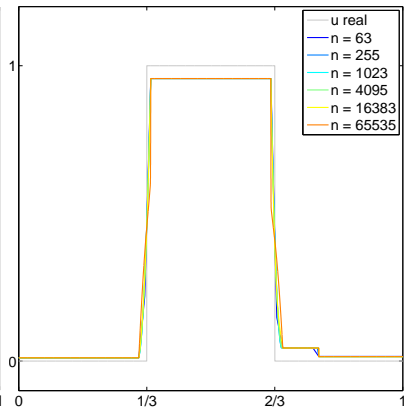
## The Discretization Dilemma of the TV prior (Lassas & Siltanen, 2004)

"Can one use total variation prior for edge-preserving Bayesian inversion?"

- ▶ For  $\lambda_n = \text{const.}$  and  $n \rightarrow \infty$  the TV prior diverges.
- ▶ CM diverges.
- ▶ MAP converges to edge-preserving limit.



(a) CM by our Gibbs Sampler



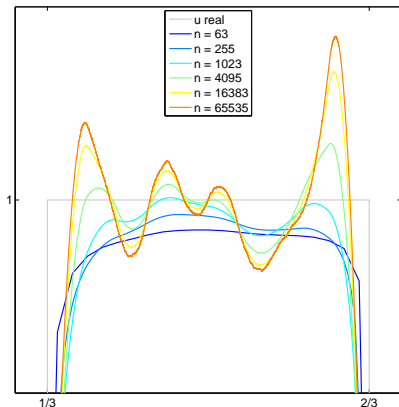
(b) MAP by Split Bregman



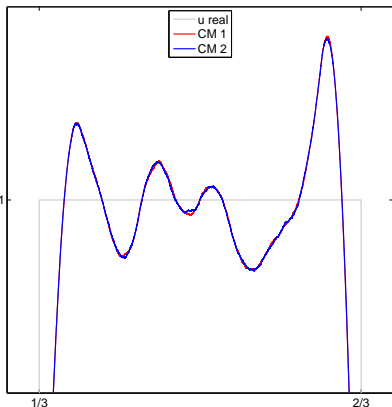
## The Discretization Dilemma of the TV prior (Lassas & Siltanen, 2004)

" Can one use total variation prior for edge-preserving Bayesian inversion?"

- ▶ For  $\lambda_n = \text{const.}$  and  $n \rightarrow \infty$  the TV prior diverges.
- ▶ CM diverges.
- ▶ MAP converges to edge-preserving limit.






(a) Zoom into CM estimates



(b) MCMC convergence check




## Discretization Invariant Besov Priors

Question: Is it possible to construct discretization invariant and edge-preserving priors for Bayesian inversion?

-  M. Lassas, E. Saksman, and S. Siltanen, 2009.  
Discretization invariant Bayesian inversion and Besov space priors.
-  V. Kolehmainen, M. Lassas, K. Niinimäki, and S. Siltanen, 2012.  
Sparsity-promoting Bayesian inversion.
-  K. Hämäläinen, A. Kallonen, V. Kolehmainen, M. Lassas, K. Niinimäki, and S. Siltanen, 2013.  
Sparse tomography.

## Discretization Invariant Besov Priors

Question: Is it possible to construct discretization invariant and edge-preserving priors for Bayesian inversion?

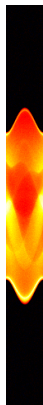
-  M. Lassas, E. Saksman, and S. Siltanen, 2009.  
Discretization invariant Bayesian inversion and Besov space priors.
-  V. Kolehmainen, M. Lassas, K. Niinimäki, and S. Siltanen, 2012.  
Sparsity-promoting Bayesian inversion.
-  K. Hämäläinen, A. Kallonen, V. Kolehmainen, M. Lassas, K. Niinimäki, and S. Siltanen, 2013.  
Sparse tomography.

An interesting and important scenario to implement our L1 sampler!

## Computational Scenario



real solution  $u$



data  $f$



colormap

- ▶ CT using only 45 projection angles
- ▶ 500 measurement pixel
- ▶ 1 % relative Gaussian noise added.

Reconstructions for  $\lambda = 2e4$ ,  $n = 64 \times 64 = 4.096$



MAP estimate (by Split Bregman)



CM estimate (by our Gibbs sampler)

Reconstructions for  $\lambda = 2e4$ ,  $n = 128 \times 128 = 16.384$



MAP estimate (by Split Bregman)



CM estimate (by our Gibbs sampler)

Reconstructions for  $\lambda = 2e4$ ,  $n = 256 \times 256 = 65.536$



MAP estimate (by Split Bregman)



CM estimate (by our Gibbs sampler)

Reconstructions for  $\lambda = 2e4$ ,  $n = 512 \times 512 = 262.144$



MAP estimate (by Split Bregman)



CM estimate (by our Gibbs sampler)



Reconstructions for  $\lambda = 2e4$ ,  $n = 1024 \times 1024 = 1.048.576$



MAP estimate (by Split Bregman)



CM estimate (by our Gibbs sampler)

Posterior Samples for  $\lambda = 2e4$ ,  $n = 1024 \times 1024 = 1.048.576$



Abbildung: Sample 1

Posterior Samples for  $\lambda = 2e4$ ,  $n = 1024 \times 1024 = 1.048.576$



Abbildung: Sample 2

Posterior Samples for  $\lambda = 2e4$ ,  $n = 1024 \times 1024 = 1.048.576$



Abbildung: Sample 3

Posterior Samples for  $\lambda = 2e4$ ,  $n = 1024 \times 1024 = 1.048.576$



Abbildung: Sample 4

Posterior Samples for  $\lambda = 2e4$ ,  $n = 1024 \times 1024 = 1.048.576$



Abbildung: Sample 5

## First Results for Sample-Based Tomography with Besov Priors

In line with former results, we have a sampler that works for  $n > 10^6$

First reconstructions supports former results of:



V. Kolehmainen, M. Lassas, K. Niinimäki, and S. Siltanen, 2012.  
Sparsity-promoting Bayesian inversion.

- ▶ discretization invariant.
- ▶ MAP and CM coincide for large  $\lambda$ .

A lot of future work to do!



# Outline

## Introduction

## MAP vs. CM Estimates: The Classical View

## Recent Theoretical and Computational Results

A Fast Sampler for High-Dimensional Problems

A 2D Deblurring Example

The Discretization Dilemma of the TV prior

Limited Angle CT with Besov Priors

## The Rehabilitation of the MAP Estimate

## Take Home Messages





## Summary of Observations and Discussions

- ▶ Gaussian priors: MAP = CM. Funny coincidence?
- ▶ For reasonable priors, CM and MAP look quite similar. Fundamentally different?
- ▶ If a CM estimate looks good, it looks like the MAP estimate.
- ▶ MAP estimates are sparser, sharper, look and perform better,...
- ▶ Gribonval, 2011: CM are MAP estimates for different priors.

## Bayesian Inversion from a Bregman Distance Perspective

Assume

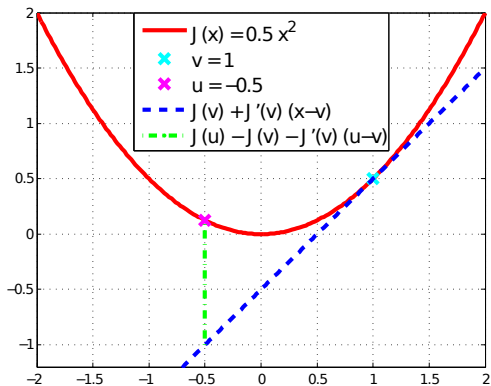
- ▶ Linear  $K$
- ▶ Additive Gaussian noise:  $\mathcal{N}(0, \Sigma_\varepsilon)$
- ▶ Log-concave prior, i.e.,  $p_{\text{prior}}(u) \propto \exp(-\lambda \mathcal{J}(u))$ ,  
where  $\mathcal{J}(u)$  is convex.

**Martin Burger** developed several ideas (joint paper in preparation) to shed new light on the issue.

He uses **Bregman distances** as a main tool.

I will report some key results here.

## Excursus: Bregman Distances



source: Michael Möller

$$D_{\mathcal{J}}^q(u, v) = \mathcal{J}(u) - \mathcal{J}(v) - \langle q, u - v \rangle, \quad q \in \partial\mathcal{J}(v)$$

- ▶ Basically: difference between  $\mathcal{J}(u)$  and its linearization.
- ▶ Proven useful in variational regularization.

## A False Conclusion

*“A real Bayesian would not use the MAP estimate as it is not a proper Bayes estimator”.*

“MAP estimate can be seen as an asymptotic Bayes estimator of

$$\Psi_{\epsilon}(u, \hat{u}) = \begin{cases} 0, & \text{if } \|u - \hat{u}\|_{\infty} < \epsilon \\ 1 & \text{otherwise,} \end{cases}$$

for  $\epsilon \rightarrow 0$ .

???  $\implies$  ??? It is not a proper Bayes estimator.”

“MAP estimator is asymptotic Bayes estimator for some degenerate  $\Psi$ ”

$\nRightarrow$  “MAP can't be Bayes estimator for some proper  $\Psi$ ” !!!!

## Two New Bayes Cost Functions

Define

$$(a) \quad \Psi_{\text{LS}}(u, \hat{u}) := \|K(\hat{u} - u)\|_{\Sigma_\varepsilon^{-1}}^2 + \beta \|L(\hat{u} - u)\|_2^2$$

$$(b) \quad \Psi_{\text{Brg}}(u, \hat{u}) := \|K(\hat{u} - u)\|_{\Sigma_\varepsilon^{-1}}^2 + \lambda D_{\mathcal{J}}(\hat{u}, u)$$

for a regular  $L$  and  $\beta > 0$ .

Properties:

- ▶ Proper, convex cost functions
- ▶ For  $\mathcal{J}(u) = \beta/\lambda \|Lu\|_2^2$  we have  $\lambda D_{\mathcal{J}}(\hat{u}, u) = \beta \|L(\hat{u} - u)\|_2^2$ , and  $\Psi_{\text{LS}}(u, \hat{u}) = \Psi_{\text{Brg}}(u, \hat{u})!$

## Two New Bayes Cost Functions

Define

$$(a) \Psi_{\text{LS}}(u, \hat{u}) := \|K(\hat{u} - u)\|_{\Sigma_\varepsilon^{-1}}^2 + \beta \|L(\hat{u} - u)\|_2^2$$

$$(b) \Psi_{\text{Brg}}(u, \hat{u}) := \|K(\hat{u} - u)\|_{\Sigma_\varepsilon^{-1}}^2 + \lambda D_{\mathcal{J}}(\hat{u}, u)$$

for a regular  $L$  and  $\beta > 0$ .

Properties:

- ▶ Proper, convex cost functions
- ▶ For  $\mathcal{J}(u) = \beta/\lambda \|Lu\|_2^2$  we have  $\lambda D_{\mathcal{J}}(\hat{u}, u) = \beta \|L(\hat{u} - u)\|_2^2$ , and  $\Psi_{\text{LS}}(u, \hat{u}) = \Psi_{\text{Brg}}(u, \hat{u})!$

Theorems:

- (I) The CM estimate is the Bayes estimator for  $\Psi_{\text{LS}}(u, \hat{u})$
- (II) The MAP estimate is the Bayes estimator for  $\Psi_{\text{Brg}}(u, \hat{u})$

## The Posterior is Well Centered around the MAP Estimate

*“The posterior is well centered around the CM but not around the MAP estimate”*

$$\hat{u}_{\text{MAP}} \in \underset{u}{\operatorname{argmin}} \left\{ \frac{1}{2} \|f - K(u)\|_{\Sigma_\varepsilon^{-1}}^2 + \lambda \mathcal{J}(u) \right\}$$

Use optimality condition

$$K^* \Sigma_\varepsilon^{-1} (K \hat{u}_{\text{MAP}} - f) + \lambda \hat{p}_{\text{MAP}} = 0, \quad \hat{p}_{\text{MAP}} \in \partial \mathcal{J}(\hat{u}_{\text{MAP}}).$$

to rewrite posterior in terms of  $\hat{u}_{\text{MAP}}$ :

$$p_{\text{post}}(u|f) \propto \exp \left( -\frac{1}{2} \|K(u - \hat{u}_{\text{MAP}})\|_{\Sigma_\varepsilon^{-1}}^2 - \lambda D_{\mathcal{J}}^{\hat{p}_{\text{MAP}}}(u, \hat{u}_{\text{MAP}}) \right)$$

Posterior energy is sum of two convex functionals both minimized by  $\hat{u}_{\text{MAP}}$ .

## Average Optimality of the CM Estimate

You can show an “average optimality condition” for the CM estimate:

$$\begin{aligned}\mathbb{E}_{(u|f)}[K^* \Sigma_\varepsilon^{-1}(Ku - f) + \lambda \mathcal{J}'(u)] &= K^*(K \Sigma_\varepsilon^{-1} \mathbb{E}_{(u|f)}[u] - f) + \lambda \mathbb{E}_{(u|f)}[\mathcal{J}'(u)] \\ &= K^* \Sigma_\varepsilon^{-1}(K \hat{u}_{\text{CM}} - f) + \lambda \hat{p}_{\text{CM}} = 0\end{aligned}$$

where  $\hat{p}_{\text{CM}} = \int \mathcal{J}'(u) p_{\text{post}}(u|f) du$  is the CM estimate for the gradient of  $\mathcal{J}$ .



## Average Optimality of the CM Estimate

You can show an “average optimality condition” for the CM estimate:

$$\begin{aligned}\mathbb{E}_{(u|f)}[K^* \Sigma_\varepsilon^{-1}(Ku - f) + \lambda \mathcal{J}'(u)] &= K^*(K \Sigma_\varepsilon^{-1} \mathbb{E}_{(u|f)}[u] - f) + \lambda \mathbb{E}_{(u|f)}[\mathcal{J}'(u)] \\ &= K^* \Sigma_\varepsilon^{-1}(K \hat{u}_{\text{CM}} - f) + \lambda \hat{p}_{\text{CM}} = 0\end{aligned}$$

where  $\hat{p}_{\text{CM}} = \int \mathcal{J}'(u) p_{\text{post}}(u|f) du$  is the CM estimate for the gradient of  $\mathcal{J}$ .

Compare it to optimality condition for MAP estimate:

$$K^* \Sigma_\varepsilon^{-1}(K \hat{u}_{\text{MAP}} - f) + \lambda \hat{p}_{\text{MAP}} = 0$$

Difference:  $\mathcal{J}'(\mathbb{E}_{(u|f)}[u]) \neq \mathbb{E}_{(u|f)}[\mathcal{J}'(u)]$  (except for Gaussian case).

Furthermore:

$$\begin{aligned}\mathbb{E}_{(u|f)} \|L(\hat{u}_{\text{CM}} - u)\|_2^2 &\leq \mathbb{E}_{(u|f)} \|L(\hat{u}_{\text{MAP}} - u)\|_2^2 \\ \mathbb{E}_{(u|f)} D_{\mathcal{J}}(\hat{u}_{\text{MAP}}, u) &\leq \mathbb{E}_{(u|f)} D_{\mathcal{J}}(\hat{u}_{\text{CM}}, u)\end{aligned}$$

## Take Home Messages

- ▶ Sample-based Bayesian inversion with sparsity constraints is feasible in high dimensions.
- ▶ Computing CM estimates is NOT the only use of it.
- ▶ MAP estimates are proper Bayes estimates for a proper, convex cost function, and the posterior is well-centered around them.
- ▶ A "real Bayesian" can use them without feeling ashamed.
- ▶ Bregman distances are also an interesting tool to analyze Bayesian inversion.
- ▶ "MAP vs. CM" is NOT the most interesting question for comparing variational regularization and Bayesian inference.

Thank you for your attention!

Work was part of the Chinese-Finnish-German project  
"**Sparsity-constrained inversion with tomographic applications**"  
(*"Inverse Problems Initiative"* of the DFG).

Coordination by **Samuli Siltanen** (Helsinki); four teams:

- ▶ Bremen (Germany), PI: Professor **Peter Maass**
- ▶ Helsinki (Finland), PI: Professor **Matti Lassas**
- ▶ Münster (Germany), PI: Professor **Martin Burger**
- ▶ Shanghai (China), PI: Professor **Jianguo Huang**

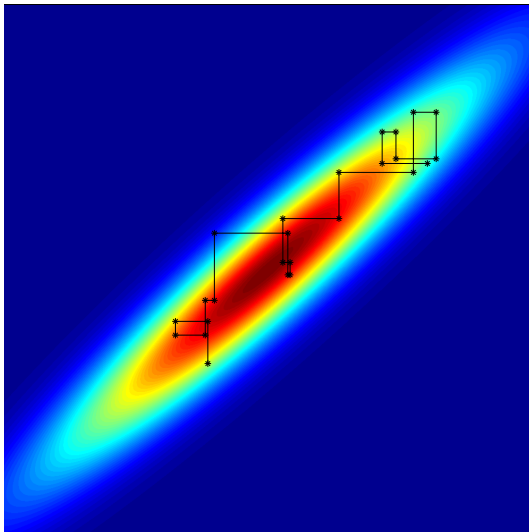
# Single Component Gibbs Sampling

Basic idea:

1. Choose component to update  $s \in \{1, \dots, n\}$  (random or systematic).
2. Update  $u_s$  by sample from the cond., 1-dim density  $p(\cdot | u_{[-s]})$ .

To be fast one needs:

- a) fast and explicit comp. of the 1-dim densities.
- b) fast, robust and exact sampling from 1-dim densities.



# Single Component Gibbs Sampling

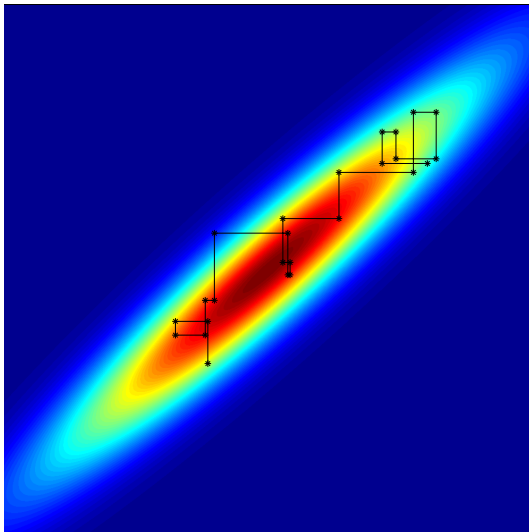
Basic idea:

1. Choose component to update  $s \in \{1, \dots, n\}$  (random or systematic).
2. Update  $u_s$  by sample from the cond., 1-dim density  $p(\cdot | u_{[-s]})$ .

To be fast one needs:

- a) fast and explicit comp. of the 1-dim densities.
- b) fast, robust and exact sampling from 1-dim densities.

**Nasty, involved and time consuming to implement** for L1-type priors



## Sketch of Gibbs Sampler Implementation

$$p_{post}(u|f) \propto \exp\left(-\frac{1}{2\sigma^2}\|f - K u\|_2^2 - \lambda |Wu|_1\right)$$

$$p_{post}(u|f) \propto \exp\left(-\frac{1}{2\sigma^2}\|f - K W^{-1}\xi\|_2^2 - \lambda |\xi|_1\right)$$

- ▶  $K$ : Radon transform of object integrated into measurement sensors.
- ▶  $W$ : Haar-Wavelet transform in 2D,  $W = [v_1, \dots, v_n]^T$
- ▶  $\xi = Du$ : Wavelet coefficients.

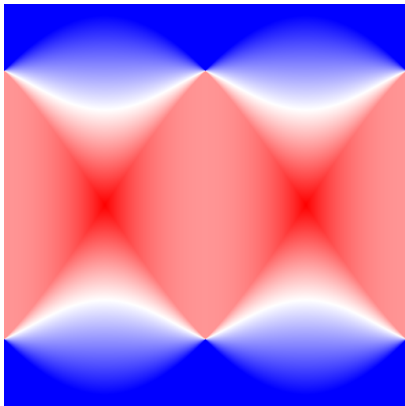
Fast sampling needs fast setup-up of  $Kv_i$ , and projection of  $Kv_i$  on current residual  $(f - K W^{-1}\xi)$ :

- ▶ Haar wavelets consist of 1,2 or 4 rectangles.
- ▶ The projection of a rectangle is a symmetric trapezoid.
- ▶ Design fast scheme to integrate this into measurement grid.
- ▶ Loop over projection angles.

## Haar Wavelets & Radon Transforms: $j = 0, l = 0, k_1 = 0, k_2 = 0$

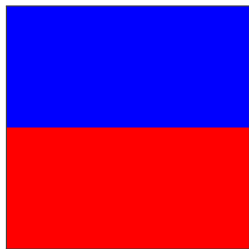


(a)

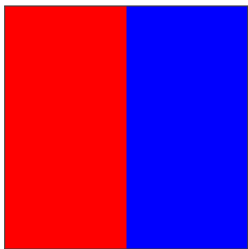


(b)

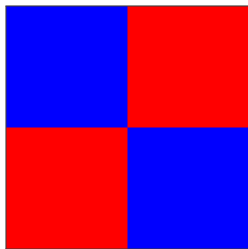
Haar Wavelets & Radon Transforms:  $j = 0, l = 1, 2, 3, k_1 = 0, k_2 = 0$



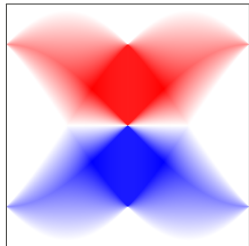
(a)



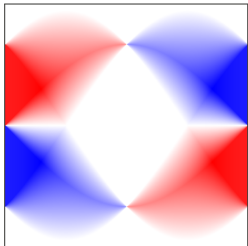
(b)



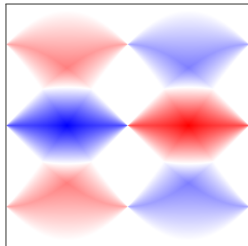
(c)



(d)



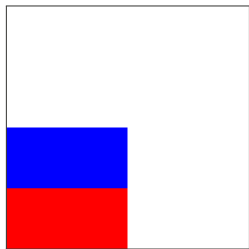
(e)



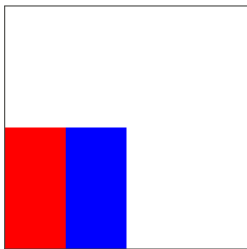
(f)



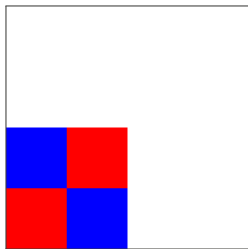
# Haar Wavelets & Radon Transforms: $j = 1, l = 1, 2, 3, k_1 = 0, k_2 = 0$



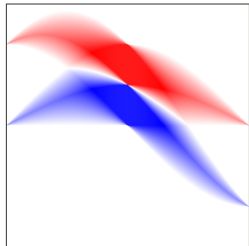
(a)



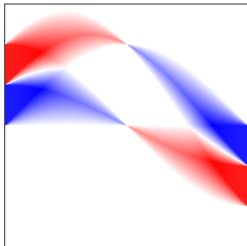
(b)



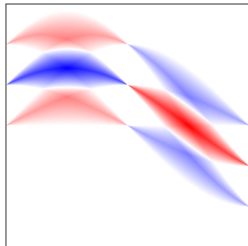
(c)



(d)

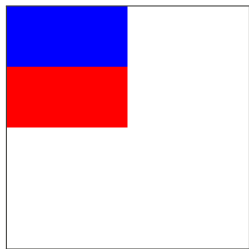


(e)

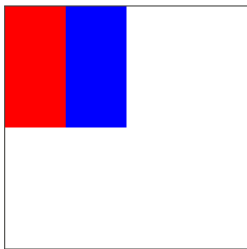


(f)

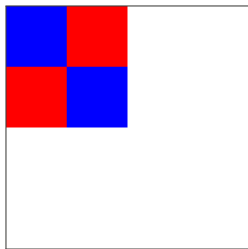
Haar Wavelets & Radon Transforms:  $j = 1, l = 1, 2, 3, k_1 = 0, k_2 = 1$



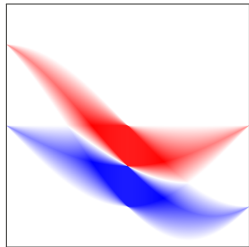
(a)



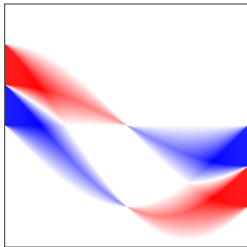
(b)



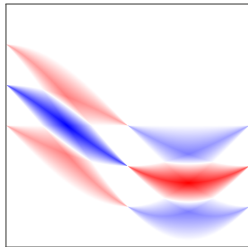
(c)



(d)

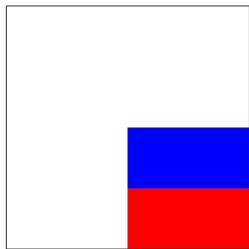


(e)

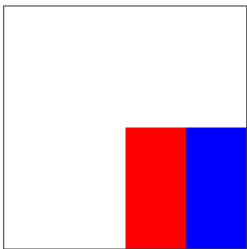


(f)

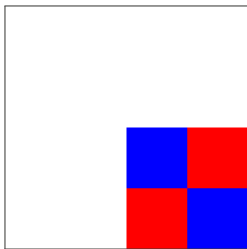
# Haar Wavelets & Radon Transforms: $j = 1, l = 1, 2, 3, k_1 = 1, k_2 = 0$



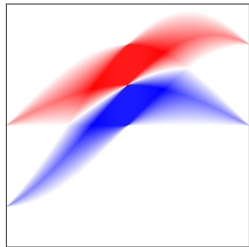
(a)



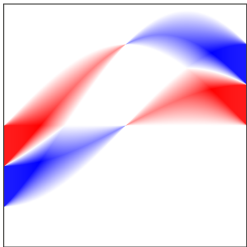
(b)



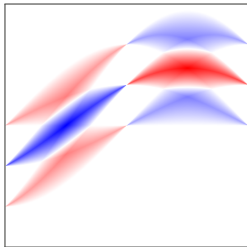
(c)



(d)

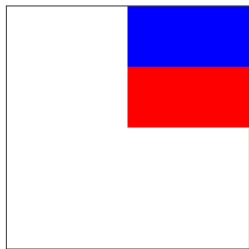


(e)

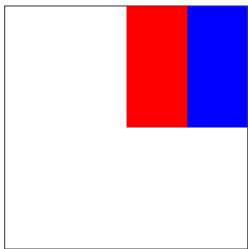


(f)

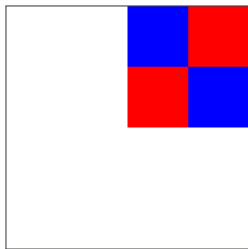
Haar Wavelets & Radon Transforms:  $j = 1, l = 1, 2, 3, k_1 = 1, k_2 = 1$



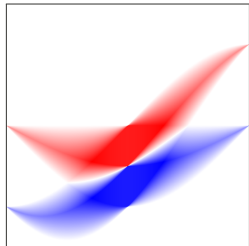
(a)



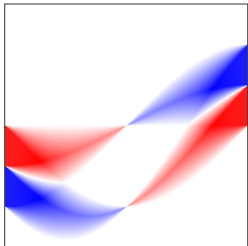
(b)



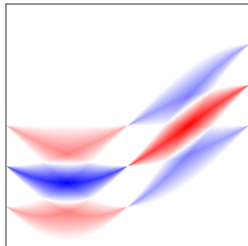
(c)



(d)



(e)



(f)

## Radon Integration Matrices

For computing MAP estimates we need a fast way to compute  $K \cdot u$  and  $K^* \cdot v$

**Way 1:** Matlab's `radon.m`. Turns out to be **problematic**:

- ! `iradon.m` is not exact adjoint
- ! Strange offset
- ! Only radon transform, not integrated
- ! Fixed output image size.
- ! Differs from implementation of  $K$  used in sampler.

**Way 2:** Use code to compute integrated radon transform of pixel basis to build  $K$  as a sparse matrix.

- ✓ Fast: 3 min vs. 2h with `radon.m`.
- ✓ Size: 400 MB
- ✓ Compatible with sampler implementation
- ✓ Choose offset and output size freely
- ✓ Application of  $K \cdot u$  about 2.5 times faster.
- ✓ Code on my website (soon)

## Future Work

What happens to the posterior?

- ▶ Why do MAP and CM coincide in strongly non-Gaussian situation?
- ▶ Role of  $\lambda$ ,  $\sigma^2$ : Phase transition?
- ▶ Does the covariance concentrate?
- ▶ Use Wasserstein distances via embedding?

How can we make more use of the sampler?

- ▶ More elaborate inference task.
- ▶ Real data.

How to further improve the sampler?

- ▶ **Single component adaptive Gibbs**: Construct Markovian transition kernel from sample history.
- ▶ **Rao-Blackwellization**